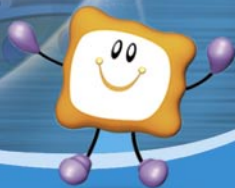


vtech®

V. SMILE POCKET™

LEARNING SYSTEM



User's Manual

Dear Parent,

VTech®, with the introduction of our **V.SMILE POCKET™**, offers parents a fun, healthy alternative to the world of hand-held video games. We know that children enjoy the “big kid” feeling that comes with owning one’s very own hand-held system, and we also understand parents’ reluctance to put these toys into their children’s hands. Children want more independent play as they get older, and parents want to feel comfortable that this play is providing healthy, fun and educational benefits to their children.

With **V.SMILE POCKET™** – an educational hand-held video game system designed for 5-8 year-olds – **VTech®** continues its tradition of providing unique and fun alternatives to the existing video game systems. The **V.SMILE POCKET™** combines age-appropriate educational content with high-tech graphics and fun game play to provide a state-of-the-art experience that kids and parents will both love. Also, **V.SMILE POCKET™** can be played both on-the-go as a hand-held unit, or plugged directly into your TV for a shared, at-home game play experience.

Both the **V.SMILE POCKET™** and the **V.SMILE™ TV Learning System** work with the full library of **VTech® Smartridges™**, each based on popular children’s characters that engage and encourage your child to play while learning. The library continues to grow, as **VTech®** seeks to provide parents with an almost endless selection of wholesome video games that meet the individual needs and likes of their children.

At **VTech®** we are proud to provide you with a much-needed solution to the video game dilemma, as well as another innovative way for your child to learn while having fun. We thank you for trusting **VTech®**, with the important job of helping your child explore a new world of learning!

Sincerely,

Your Friends at **VTech®**

To learn more about the **V.SMILE POCKET™** and other **VTech®** toys, visit www.vtechkids.com

INTRODUCTION

Thank you for purchasing the VTech® V.SMILE POCKET™!

This unique handheld video game device was created especially for young players. With the VTech® V.SMILE POCKET™, children can play exciting, educational games on the go, or plug the V.SMILE POCKET™ directly into a TV for great at-home play. Either way, children will enjoy the fun and rewards of great educational video game play, all the while playing along on adventures with the characters that they love best.

V.SMILE POCKET™



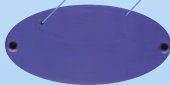
Reset button

Battery compartment

Smartridge™



User's manual



AV Cable

INCLUDED IN THIS PACKAGE

- One VTech® V.SMILE POCKET™
- One Smartridge™
- One AV Cable
- One User's Manual

WARNING: All packing materials such as tape, plastic sheets, wire ties, vacuum form and tags are not part of this toy and should be discarded for your child's safety.

PRODUCT FEATURES



"ON" Button

Press this button to turn the unit **ON**.

"OFF" Button

Press this button to turn the unit **OFF**. Always do this before removing a **Smartridge™**.

LCD indicator

Light flashes on when the unit is turned on.

TV indicator

Light appears when the unit is connected to the TV screen and the unit is turned **ON**.

FUNCTION JACKS

DC Power Jack

Use this to connect to an adaptor.

AV Output Jack

Use this to connect the unit to a TV.

Headphone Jack

Use this to connect to headphones.

NOTE: V.SMILE POCKET™ supports one-player mode only.

FUNCTION BUTTONS

ENTER Button

Press this button to make a choice or to perform certain game actions.

DIRECTION Button

Press left, right, up, or down to direct the on-screen cursor, or game character, to the location you wish.

4 Color Buttons

Use these buttons to choose answers in certain activities, or to perform certain game actions.

LEARNING ZONE Button

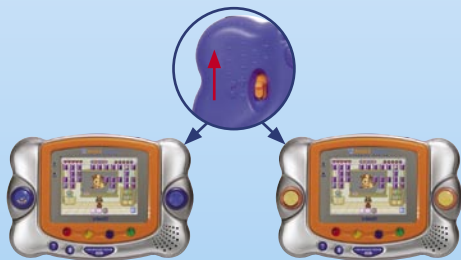
Push this button to enter the Learning Zone play mode.

- EXIT Button** Press this button to exit or pause a game.
- HELP Button** Press this button to hear helpful hints in certain games.
- Smartridge™ slot** Slide in **Smartridge™** here for game and activity play.
- NOTE:** Do not hold the unit by the **Smartridge™** as it may cause the unit to become disconnected.

DIRECTION AND ENTER BUTTON LEFT/RIGHT REVERSE SWITCH

The **V.SMILE POCKET™** accommodates both right and left-handed players. To switch the **ENTER** and **DIRECTION** buttons from one side to the other:

- Slide up the switch on the back of the unit as shown in the diagram.
- Roll the **DIRECTION** and **ENTER** buttons from up to down until you hear and feel a locking sound. The **DIRECTION** and **ENTER** buttons will now appear on opposite sides from where you started.
- To return the buttons to their original positions, perform this same maneuver again.



GETTING STARTED

BATTERY INSTALLATION



- Make sure the unit is turned **OFF**.
- Locate the battery cover on the back of the unit.
- Remove the screws of the battery cover with a screwdriver or a coin.
- Insert 4 "AA" batteries as indicated in the diagram.
- Make sure battery cover is securely attached with screws.



BATTERY NOTICE

- Do not try to recharge non-rechargeable batteries.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not mix different types of batteries. Do not mix new and used batteries.
- Only use batteries of the recommended or equivalent type.
- Always insert batteries properly matching the plus (+) and minus (-) signs.
- Batteries that have run out of energy must be removed from the toy.
- Do not short-circuit the supply terminals.
- Do not use more batteries than recommended.
- Remove batteries from the toy if it will not be used for an extended period of time.

AC ADAPTOR

- Use a standard 9V  300mA+  AC/DC adaptor. We recommend the use of a **VTech®** 9V AC/DC adaptor.
- Make sure the unit is turned **OFF**.
- Plug the power jack into the 9V socket at the top of the unit.
- Plug the AC adaptor into a wall socket.

NOTE: The use of an adaptor will override the batteries. When the toy is not going to be in use for an extended period of time, unplug the adaptor.

STANDARD GUIDELINES FOR ADAPTOR TOYS

- The toy is not intended for use by children under 3 years old.
- Only use the recommended adaptor with the toy.
- The transformer is not a toy.
- Never clean a plugged-in toy with liquid.
- Never use more than one adaptor.
- Do not leave the toy plugged-in for extended periods of time.

CONNECTING TO A TV

- Make sure the unit and TV are turned **OFF**.
- Slide a **Smartridge™** firmly down into the slot located on the back of the unit, matching the label on the **Smartridge™** with LCD screen facing out, to assure that it is inserted correctly as shown in the diagram.
- Connect the purple AV cable plug to the TV jack on main unit.



- Connect the yellow plug on the **V.SMILE POCKET™** cable to the yellow video input terminal on your TV.



- Connect the white plug on the **V.SMILE POCKET™** cable to the white audio input terminal on your TV.

- Turn on the TV
- Set your TV mode to accept input from the port in which your **V.SMILE POCKET™** is connected. In some cases this will involve setting the TV to "video" mode. However, since all TVs vary, please refer to your TV manual for further details.
- Turn the **V.SMILE POCKET™** on by pressing the "ON" button.
- When the unit is properly connected, the TV indicator light will come on.

TO BEGIN PLAY

When the **V.SMILE POCKET** is not connected to a TV

- Make sure the unit is turned **OFF**.
- Make sure the TV cable is disconnected from the unit.
- Slide a **Smartridge™** firmly down into the slot located on the back of the unit, matching the label on the **Smartridge™** with LCD screen facing out, to assure that it is inserted correctly as shown in the diagram.
- Turn the **V.SMILE POCKET™** on by pressing the "ON" button.
- When the unit is operating properly, the LCD indicator light comes on.



CARE & MAINTENANCE

1. Keep your **V.SMILE POCKET™** clean by wiping it with a slightly damp cloth. Never use solvents or abrasives.
2. Keep it out of direct sunlight and away from direct sources of heat.
3. Remove the batteries when not using it for an extended period of time.
4. Avoid dropping it. Never try to dismantle it.
5. Always keep the **V.SMILE POCKET™** away from water.

WARNING

A very small percentage of the public, due to an existing condition, may experience epileptic seizures or momentary loss of consciousness when viewing certain types of flashing colors or patterns, especially on television. While the **V.SMILE POCKET™** does not contribute to any additional risks, we do recommend that parents supervise their children while they play video games. If your child experiences dizziness, altered vision, disorientation, or convulsions, discontinue use immediately and consult your physician.

Please note that focusing on a television and LCD screen at close range and handling joystick controls for a prolonged period of time may cause fatigue or discomfort. We recommend that children take a 15 minute break for every hour of play.

TROUBLESHOOTING

| Problem | Possible Reason | Solution |
|--|--|--|
| No LCD display but can hear sound | After some time, the LCD will turn off | Press any key and the LCD should display again. |
| LCD display but with no sound | Volume is turned down | Adjust the volume control. |
| | The Headphone is connected | Unplug headphones from the headphone jack. |
| No LCD or sound but TV indicator light is ON | Cable is plugged into AV jack | Unplug the AV cable from the AV output jack. |
| TV indicator ON but no picture on TV | Incorrect TV connection | Make sure that the yellow plug of the AV cable is connected to the Video IN terminal (Usually yellow) of the TV. |
| | Incorrect TV mode selected | Make sure that the TV is set to "Video" mode. Some TVs have several video inputs – please make sure you selected the video input that matches the video port connected to the V.SMILE POCKET™ unit. |
| TV or LCD display turns ON and OFF immediately | Battery power low | Replace battery. |

TECHNICAL SUPPORT

If you have a problem that cannot be solved by using this manual, we encourage you to visit us online or contact our Consumer Services Department with any problems and/or suggestions that you might have. A support representative will be happy to assist you. Before requesting support, please be ready to provide or include the information below:

- The name of your product or model number (the model number is typically located on the back or bottom of your product).
- The actual problem you are experiencing.
- The actions you took right before the problem occurred.

Internet : www.vtechkids.com

Phone : 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

OTHER INFO

DISCLAIMER AND LIMITATION OF LIABILITY

VTech® Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss resulting from the use of this handbook. **VTech**® Electronics North America, L.L.C. and its suppliers assume no responsibility for any loss or claims by third parties that may arise through the use of this software. **VTech**® Electronics North America, L.L.C. and its suppliers assume no responsibility for any damage or loss caused by deletion of data as a result of malfunction, dead battery, or repairs. Be sure to make backup copies of important data on other media to protect against data loss.

Company: **VTech**® Electronics North America, L.L.C.

Address: 1155 West Dundee Rd., Suite 130, Arlington Heights, IL 60004 USA

Phone : 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada

NOTICE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

DEVELOPMENTAL BENEFITS



Language Development & Phonics –

Introduces the alphabet and letter sounds.



Word Building –

Expands vocabulary through age-appropriate words.



Basic Math Skills –

Enhances basic math skills, including counting, number identification and arithmetic.



Discovery & Exploration –

Two different learning modes heighten curiosity and encourage exploration at a child's own pace.



Independent Play –

Interactive games and instructional voice prompts allow children to control the pace and difficulty of play.



Letter Names & Sounds –

Teaches letters and their sounds, the building blocks of reading.



Visualization & Memory –

Engaging graphics and visualization activities help build memory skills.



Problem Solving –

Develops logic skills and strategic thinking through various gaming situations.



Spelling & Advanced Phonics –

Introduces age-appropriate spelling words to enhance reading readiness.



Cognitive Development –

Stimulates critical thinking skills through challenging memory and logic games.



Science Facts –

Introduces early science concepts through exploration of various environments and associated vocabulary.



Social Studies –

Introduces concepts of community, safety, geography and cultures.



Cooperative Play –

Encourages sharing and cooperation through "take-turn" activities.



Motor Skills –

Interactive right- and left-handed joystick controls help strengthen fine motor skills.



Imaginative Play –

Stimulates imagination and exploration through interaction with popular children's characters.



Musical Creativity –

Enhances music skills and creativity with music and sound activities.

Expand your V.SMILE Smartridge™ Library with these great games for never-ending fun!

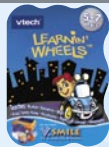
Junior Thinkers

- Spelling - Math Computation - Patterns & Logic
- Music - Vocabulary - Time-Telling Skills



Master Minds

- Vocabulary - Problem Solving - Geography
- Spelling - Advanced Math - Art & Creativity



and many more...

Collect and learn from them all!

Each sold separately and subject to availability.